

Title: Basic M4 Carbine Course- Range 3

Type: Live Fire Range

Time: 4 hours

Venue: 25M Range

Students: 12

Student Equipment: 1 X M4 Carbines per student
3 X 30 round M4 magazines per student
50 rounds ammunition per student
1 X Magazine Carrier
Eye and hearing protection
Marker pen/target patches
Notebook and pen

Instructor Equipment: Range Equipment

Assistant Instructors (AI'S): 2 (Names)

PRELIMINARY ACTIVITIES:

Prior to arrival of the students:

- Carry out range opening procedures specific for that range.
- If applicable, inspect weapons and magazines and lay out for issue.
- Set up targets. This activity is often performed by the shooters after receiving the range brief.
- Set up ammunition point, making sure there is adequate room for the number of shooters.
- Set up medical point.
- Designate assistant instructor responsibilities.
- Rehearse any demonstrations to be given.

Upon arrival of the students, issue range brief:

- If applicable, conduct safety inspection of weapons and magazines.
- Review of safety rules, including emergency medical actions and requirement for eye and hearing protection.
- Review of range commands, the emergency ceasefire signal and what to do and actions if a shooter has a problem.
- Explain the range layout and limits.
- Brief the planned range activities, including the training objectives.
- Divide students into firing orders if necessary.

CONDUCT OF LESSON (On range, prior to conducting live fire.)

In this live fire range, Range 3, you will shoot the M4 carbine from different firing positions including the kneeling, standing and Battle Crouch under time. I am the primary instructor (if first time with students, give name and background) and I will be assisted by (introduce the assistant instructors).

Review

EXPLAIN- As discussed, shooting from positions other than the prone may be necessary due to cover and movement factors. Here are some questions for you:

In regard to cover, what factors may influence the choice of shooting position?

What actions must the shooter perform before moving with a weapon?

STAGE	MAGS	RANGE	TIME	TARGET	SHOOTER ACTIONS
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Before conducting today's course of fire, we will dry fire practice different shooting positions again. As this course of fire will be conducted under time constraints, pay particular attention to moving quickly into the shooting position. Remember move fast, shoot slow and FINGER OFF THE TRIGGER, SELECTOR SWITCH TO SAFE!

Standing Position

EXPLAIN, DEMONSTRATE, IMITATE & PRACTICE- (AI'S will check and correct student's positions where necessary.)

Ask if any questions

Kneeling Position

EXPLAIN, DEMONSTRATE, IMITATE & PRACTICE- (AI'S will check and correct student's positions where necessary.)

Ask if any questions

Battle Crouch Position

EXPLAIN, DEMONSTRATE, IMITATE & PRACTICE- (AI'S will check and correct students positions where necessary.)

Ask if any questions

Objective

EXPLAIN- *At the conclusion of this lesson, you will be able to fire your weapon effectively from different shooting positions within time constraints.*

Summary

EXPLAIN- *As stated, not all firing will be done from the prone and, in fact, much firing in an armed confrontation, will be done from non-standard and unorthodox positions such as the Battle Crouch. It is not only important to shoot from different positions in order to maximize use of cover and facilitate rapid movement, but also to be able to move quickly into and out of the various shooting positions.*

Ask if any questions

Look Forward

EXPLAIN- *Load all three magazines with five rounds in each and move to the 25-yard firing line.*

CONDUCT BELOW COURSE OF FIRE

1	1 X 5	25YD	10 seconds	Combat	On command, fire one 5 round group from the kneeling position in 10 seconds. Upon completion, ground a safe and empty weapon. When line is safe, on command, move down range and evaluate targets. Move back to the 25-yard line (100-yard line if available).
2	1 X 5	25YD (100YD if available)	10 seconds (15 seconds at 100YD)	Combat	On command, fire one 5 round group from the kneeling position. Upon completion, ground a safe and empty weapon. When line is safe, on command, move down range and evaluate targets. Move back to the 25-yard line (200-yard line if available).
3	1 X 5	25YD (200YD if available)	10 seconds (20 seconds at 200YD)	Combat	On command, fire one 5 round group from the kneeling position. Upon completion, ground a safe and empty weapon. When line is safe, on command, move down range and evaluate targets. Move back to the 25-yard line. Reload three magazines with five rounds each.
4	1 X 5	25YD	10 seconds	Combat	On command, fire one 5 round group from the Battle Crouch position. Upon completion, ground a safe and empty weapon. When line is safe, on command, move down range and evaluate targets. Move back to the 25-yard line (100-yard line if available).
5	1 X 5	25YD (100YD if available)	10 seconds (15 seconds at 100YD)	Combat	On command, fire one 5 round group from the Battle Crouch position. Upon completion, ground a safe and empty weapon. When line is safe, on command, move down range and evaluate targets. Move back to the 25-yard line (200-yard line if available).
6	1 X 5	25YD (200YD if available)	10 seconds (20 seconds at 200YD)	Combat	On command, fire one 5 round group from the Battle Crouch position. Upon completion, ground a safe and empty weapon. When line is safe, on command, move down range and evaluate targets. Move back to the 25-yard line. Reload three magazines with five rounds each.
7	1 X 5	25YD	10 seconds	Combat	On command, fire one 5 round group from the standing position. Upon completion, ground a safe and empty weapon. When line is safe, on command, move down range and evaluate targets. Move back to the 25-yard line (100-yard line if available).
8	1 X 5	25YD (100YD if available)	10 seconds (15 seconds at 100YD)	Combat	On command, fire one 5 round group from the standing position. Upon completion, ground a safe and empty weapon. When line is safe, on command, move down range and evaluate targets. Move back to the 25-yard line (200-yard line if available).
9	1 X 5	25YD	10	Combat	On command, fire one 5 round group from the

		(200YD if available)	seconds (20 seconds at 200YD)		standing position. Upon completion, ground a safe and empty weapon. When line is safe, on command, move down range and evaluate targets. Move back to the 25-yard line. Reload one magazine with five rounds. Repeat Stage 1 from position of choice.
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Range Commands

“Shooters, at the 25/100/200YD line.” Firers move to the 25, 100 or 200YD firing line and ready themselves for the next command.

“Ensure you have eye and hearing protection in place.” Assistant instructors will scan their shooters and verify.

“The next stage of fire will be the kneeling/battle crouch/standing position at twenty-five/one hundred/two hundred yards”. “You will need one magazine of five rounds”. “If at any time your weapon fails to fire, perform the appropriate drill and get the weapon back into action.” “At the completion of this stage, you will ground a safe and empty weapon.” The primary range officer will explain the stage of fire.

“Is the down range clear?” All persons on the range will look downrange to ensure no individual is in the danger area before shooting begins. Anyone observing a potentially dangerous situation will immediately raise their non-shooting hand and get the attention of the primary range officer and/or an assistant instructor.

“The downrange is clear.” The primary range officer declares it is safe to proceed.

“At the 25/100/200YD line, load with a magazine of five rounds and move to the kneeling/battle crouch/standing position”. Shooters will load and charge their weapons and adopt the kneeling position.

“Is the line ready?” If a shooter is not ready, they will raise their non-shooting hand, **“The line is NOT ready.”** If the line is ready to proceed, the primary range officer will state **“The line is ready, FIRE”.**

Shooter’s fire one (1) five (5) round group, AI’S will coach firers and correct firing positions where necessary.

“Is all firing complete?” If someone has not finished, they will continue. **“All firing is not complete.”** If the firing line has completed the stage, the primary range officer will state **“All firing is complete, you should have grounded a safe and empty weapon.”**

“Is the line safe?” If the line is not safe, the shooter or AI will immediately raise the non-shooting hand to indicate not safe. **“The line is NOT safe.”** If the line is safe, the primary range officer will state **“The line is safe.”** Shooters can now remove eye and hearing protection if required and carry out instructions.

“Shooters, move forward, evaluate your targets, move back to the 25/100 or 200YD line”. Shooters will move to and evaluate their targets. AI’S will ensure targets are marked, patched or replaced.

“Is the down range clear?” All persons on the range will look downrange to ensure no individual is in the danger area before shooting begins. Anyone observing a potentially dangerous situation will immediately raise their non-shooting hand and get the attention of the primary range officer and/or an assistant instructor.

“The downrange is clear.” It is now safe to handle weapons and continue to the next stage of fire adapting the range commands for the different shooting positions and distances.

If this is the final stage of fire for the day, ***“Standby for a safety inspection.”*** Once the safety inspection has been completed, the primary range officer will state ***“The range is cold.”*** This means all firing is over and no weapons or magazines are to be loaded.

Upon completion of all live fire range training:

- Carry out range closing procedures specific for that range.
- Clear targets away.
- Pick up brass casings.
- Barricades or other range items put away.
- Clean up trash.
- Conduct post training brief and summary.
- If applicable, conduct safety inspection of weapons and magazines.